




Wednesday 20<sup>th</sup> January

LO: To draw your own map using a key and symbols

Instructions

1. First, label underneath the squares along the bottom using the letters **A, B, C, D, E, F, G, H, I, J** (A will be the first square, bottom LEFT)
2. Next, put numbers **1, 2, 3, 4, 5, 6, 7, 8, 9** beside the squares going up from the bottom left all the way up to the top square.
3. Then think of a name for the place that you will draw. You can make it up or it can be somewhere you know already like Keyworth.
4. Draw roads on your map and anything else you would like to add like rivers, lakes and fields.
5. Then, add symbols for the features like Schools, Post Office, Train Station, Churches, Carparks, Playparks, Library and any other features you can think of.
6. Finally, draw a key to record and describe the symbols on your map and record the position of the features on the map e.g. Carpark D4.

\*\*\*\*\*Read the square position by following the rule 'ALONG the corridor and UP the stairs'  
So the letter comes first followed by the number \*\*\*\*\*

Symbol	Description	Position
<p data-bbox="203 309 371 357">Example</p> 	<p data-bbox="745 437 1301 507">Car parking spaces</p>	<p data-bbox="1697 437 1783 496">D4</p>

My Map of