



The Great Game of Britain

As language specialists we will...

Enjoy and perform a range of classic and contemporary British poems and become aware of the poets behind them such as Rudyard Kipling, Michael Rosen, Roger McGough and Joseph Coelho. Classic works from British authors such as A.A. Milne and Richard Adams will open up a treasury of text and through a range of media will help us to appreciate and create narratives of our own. Through comprehension and analysis we will unpick the plots and characters of some contemporary authors and texts aimed at Year 5 / 6 children. J. K. Rowling's modern classic Harry Potter will feature alongside books from the Charlie Higson and Eoin Colfer libraries will enable us to explore description, style and narrative as well as promoting the reading of more ambitious texts.

As geographers

Our tour of Britain will teach us to name and locate counties and cities, rivers, mountains and coasts in the United Kingdom and understand how some of these aspects have changed over time. We will become familiar with famous British landmarks such as Hadrian's Wall, Stonehenge, Edinburgh Castle, The Houses of Parliament and more...

'Children will develop contextual knowledge of the location of globally significant places – both terrestrial and marine – including their defining physical and human characteristics and how these provide a geographical context for understanding the actions of processes...'

As historians we will

Explore the development of Britain's great railways. From Stephenson's Rocket to the spread of steam powered transport; the world's first underground train system in London
How rail travel changed lives

'understand historical concepts such as continuity and change, cause and consequence and use them to make connections... Understand the methods of historical enquiry, including how evidence is used rigorously to make historical claims, and discern how and why contrasting arguments and interpretations of the past have been constructed... study an aspect or theme in British history that extends pupils' chronological knowledge beyond 1066 such as a significant turning point in British history, for example, the first railways.

As scientists we will

Through our knowledge of fair testing we will carry out various investigations, observations and experiments to find out about the life cycle of various animals and plants- even using our own vegetable garden as a resource! We will then make comparisons between the different cycles. We will share our findings and draw conclusions, presenting them through reports and tables.

Curriculum as detailed in the Year 5 living things and their habitats unit.
'Planning different types of scientific enquiries ...taking measurements, using a range of scientific equipment... create scientific diagrams and graphs, make predictions to set up further comparative and fair tests... present findings from enquiries, including conclusions, causal relationships and explanations...

The Big Idea...

The Nobel prize winning British novelist Kazuo Ishiguro wrote, 'Britain, at its finest, possesses a quality that other nations, however more dramatic in their landscape, inevitably fail to possess. It is, I believe, a quality best summed up by the term 'greatness''. For such a small union of countries, it has a range of terrains, rivers, mountains, landmarks, bustling cities and remote beauty spots together with a history of pioneers and inventors that none can rival. From the triumphs of the Industrial Revolution to the more contemporary innovations, many great concepts were born here and were championed by inspiring leaders, monarchs, writers, musicians and artists. We aim to unpack the best of both history and geography and discover what it is that makes Britain truly 'great'.

As mathematicians we will

be revising Roman Numerals and perfecting our rounding skills working with higher numbers. We will interpret negative numbers and solve problems involving them in different contexts. Our fraction skills will develop as we learn to identify, name and write equivalent fractions, as well as recognising mixed numbers and improper fractions and converting one to the other.
We will apply skills learned to develop strategies to reason and solve mathematical problems.

Across the curriculum

As musicians

We will be considering how music has changed through the decades and will explore the Britpop era.

As expressive artists and designers

We will use Britain's great natural resources to create sculptures inspired by Andy Goldsworthy and mimic the work of Antony Gormley to recreate our own interpretation of the Angel of the North. In our Design Technology sessions we will research famous British bridges, before designing and making our own under a set criteria and budget- considering strength and aesthetics.

As computer specialists

We will learn how to collect and present data in a variety of ways and use different software creatively. We will understand the concept of hyperlinks and use them to create our Great Game of Britain games.

As fitness experts

We will improve our co-ordination and our levels of fitness through aerobics classes and by taking part in invasion games with Excel sports coaches.

Knowledge of the World

The role of monarchy and parliament are unique in the British union. We will understand how this compares with other European countries

Citizenship

We will discuss individual liberty and the 'Rule of Law' as one of our British values. We will look at the rights of children and how laws are passed and upheld.

Ambitious thinking

Whilst we consider ourselves to be 'great', what impact have certain Brits had on the world? Will the European Union miss our 'greatness'?